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glTF™ 2.0**

*Technologies de l'information — Format de livraison d'actifs 3D
d'exécution — Khronos glTF™ 2.0*



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CP 401 • Ch. de Blandonnet 8
CH-1214 Vernier, Geneva
Phone: +41 22 749 01 11
Email: copyright@iso.org
Website: www.iso.org

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This document was prepared by Khronos (as glTF™ 2.0 Specification) and drafted in accordance with its editorial rules. It was adopted, under the JTC 1 PAS procedure, by Joint Technical Committee ISO/IEC JTC 1, *Information technology*.

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Chapter 1. Foreword

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Chapter 2. Introduction

2.1. General

This document, referred to as the “glTF Specification” or just the “Specification” hereafter, describes the glTF file format.

glTF is an API-neutral runtime asset delivery format. glTF bridges the gap between 3D content creation tools and modern graphics applications by providing an efficient, extensible, interoperable format for the transmission and loading of 3D content.